

Subject specific grading criteria proposed by the Graphic Design and Graphic Arts Technology staff and established by the Board of Undergraduate Studies of Science, Technology and Media

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Grading criteria: Graphic Arts Technology

Grade	Criteria
A	<p>Level: To obtain the grade A the student should:</p> <ul style="list-style-type: none"> • be able to evaluate concepts, perspectives, techniques and methods of the subject of graphic arts engineering. • be able to independently and creatively choose method and approach to a given problem. • be able to critically examine and analyze the processes and strategies which can be used to solve problems and assignments in the field of graphic arts engineering. <p>Range: To obtain the grade A the student should:</p> <ul style="list-style-type: none"> • demonstrate very good knowledge and understanding of graphic arts engineering and in addition be able to determine which parts are central for the subject. <p>Application: To obtain the grade A the student should:</p> <ul style="list-style-type: none"> • be able to choose approach and method to be able to independently find an original solution to a given problem. • be able to critically discuss his/her solutions and the solutions of others and be able to suggest other options. <p>Results: To obtain the grade A the student should:</p> <ul style="list-style-type: none"> • demonstrate outstanding results considering the requirements of the course learning objectives.
B	<p>Level: To obtain the grade B the student should:</p> <ul style="list-style-type: none"> • be able to describe concepts, perspectives, techniques and methods of the subject of graphic arts engineering. • be able to independently and creatively choose method and approach to a given problem. • be able to analyze the processes and strategies which can be used to solve problems and assignments in the field of graphic arts engineering. <p>Range: To obtain the grade B the student should:</p> <ul style="list-style-type: none"> • demonstrate good knowledge and understanding of the central and peripheral parts of the subject area of graphic arts engineering. <p>Application: To obtain the grade B the student should:</p> <ul style="list-style-type: none"> • be able to choose method and approach to independently find an original

	<p>solution to a given problem.</p> <ul style="list-style-type: none"> • be able to critically discuss his/her solutions as well as the solutions of others. <p>Results: To obtain the grade B the student should:</p> <ul style="list-style-type: none"> • demonstrate very good results considering the requirements of the course learning objectives.
C	<p>Level: To be able to obtain the grade C the student should:</p> <ul style="list-style-type: none"> • be able to describe concepts, perspectives, techniques and methods of the field of graphic arts engineering. • be able to describe the processes and strategies which are required to solve problems and assignments in the field of graphic arts engineering. <p>Range: To obtain the grade C the student should:</p> <ul style="list-style-type: none"> • demonstrate good knowledge of central parts and awareness of the more peripheral parts of the subject area of graphic arts engineering. <p>Application: To obtain the grade C the student should:</p> <ul style="list-style-type: none"> • with given concepts, approaches and methods be able to solve a given problem with some independence and be able to critically discuss the solutions of others. <p>Results: To obtain the grade C the student should:</p> <ul style="list-style-type: none"> • demonstrate good results considering the requirements of the course learning objectives.
D	<p>Level: To obtain the grade D the student should:</p> <ul style="list-style-type: none"> • be able to describe basic concepts, perspectives, techniques and methods of the subject of graphic arts engineering. • be able to describe the processes and strategies which are required to solve problems and assignments in the field of graphic arts engineering. <p>Range: To obtain the grade D the student should:</p> <ul style="list-style-type: none"> • demonstrate knowledge of the central parts and certain awareness of the more peripheral parts of the subject area of graphic arts engineering, <p>Application: To obtain the grade D the student should:</p> <ul style="list-style-type: none"> • with given concepts, approaches and methods be able to solve a given problem and with guidance be able to discuss the solutions of others. <p>Results: To obtain the grade D the student should:</p> <ul style="list-style-type: none"> • demonstrate satisfactory results considering the requirements of the course learning objectives.
E	<p>Level: To obtain the grade E the student should:</p> <ul style="list-style-type: none"> • know of basic concepts, perspectives, techniques and methods of the subject of graphic arts engineering. • know of the processes and strategies which are required to solve problems and

	<p>assignments in the field of graphic arts engineering.</p> <p>Range: To obtain the grade E the student should:</p> <ul style="list-style-type: none"> • demonstrate knowledge of the central parts of the subject area of graphic arts engineering. <p>Application: To obtain the grade E the student should:</p> <ul style="list-style-type: none"> • with given concepts, approaches, methods and detailed guidance be able to solve a given problem. <p>Results: To obtain the grade E the student should:</p> <ul style="list-style-type: none"> • demonstrate sufficient results considering the requirements of the course learning objectives.
Fx	<p>Level: To obtain the grade Fx the student should:</p> <ul style="list-style-type: none"> • demonstrate insufficient awareness of certain central concepts, basic perspectives, techniques and methods of the subject of graphic arts engineering but be estimated to have the possibility to shortly be able to fulfill the course learning objectives. <p>Range: To obtain the grade Fx the student should:</p> <ul style="list-style-type: none"> • demonstrate inadequate knowledge of the central parts of graphic arts engineering but be estimated to have the possibility to shortly be able to fulfill the course learning objectives. <p>Application: To obtain the grade Fx the student should:</p> <ul style="list-style-type: none"> • demonstrate inadequate ability to apply the parts which are central for graphic arts engineering but be estimated to have the possibility to shortly be able to fulfill the course learning objectives. <p>Results: To obtain the grade Fx the student should:</p> <ul style="list-style-type: none"> • demonstrate insufficient results considering the requirements of the course learning objectives but be estimated to have the possibility to shortly be able to fulfill the course learning outcomes. <p>Revision possible within the timeframe indicated by the examiner.</p>
F	<p>Level: To obtain the grade F the student should:</p> <ul style="list-style-type: none"> • demonstrate insufficient awareness of central concepts, basic perspectives, techniques and methods of the subject of graphic arts engineering. <p>Range: To obtain the grade F the student should:</p> <ul style="list-style-type: none"> • demonstrate inadequate knowledge of the central parts of graphic arts engineering. <p>Application: To obtain the grade F the student should:</p> <ul style="list-style-type: none"> • demonstrate inadequate ability to apply the parts which are central for graphic

arts engineering.

Results:

- demonstrate insufficient results considering the requirements of the course learning objectives.