



Programme Syllabus:

Master by Research in Computer Engineering, 120 credits

General data

Code	TMDTA
Cycle	Second cycle
Ref no	MIUN 2009/97
Credits	120
Answerable department	Information Systems and Technology
Answerable faculty	Faculty of Science, Technology and Media
Established	2019-10-28
Date of change	2020-01-02
Version valid from	2020-01-01

Aim

The objective of the programme is to provide an increased knowledge within the selected specialization by planning and carrying out research projects in collaboration with other researchers and, if any, external partners.

Programme objectives

OUTCOMES ACCORDING TO THE HIGHER EDUCATION ORDINANCE FOR A MASTER OF ARTS/SCIENCE (120 CREDITS)

Knowledge and understanding

For a Master of Arts/Science (120 credits) the student shall have:

- demonstrated knowledge and understanding in the main field of study, including both broad knowledge of the field and a considerable degree of specialised knowledge in certain areas of the field as well as insight into current research and development work, and

- demonstrated specialised methodological knowledge in the main field of study.

Competence and skills

For a Master of Arts/Science (120 credits) the student shall have:

- demonstrated the ability to critically and systematically integrate knowledge and analyse, assess and deal with complex phenomena, issues and situations even with limited information
- demonstrated the ability to identify and formulate issues critically, autonomously and creatively as well as to plan and, using appropriate methods, undertake advanced tasks within predetermined time frames and so contribute to the formation of knowledge as well as the ability to evaluate this work
- demonstrated the ability in speech and writing both nationally and internationally to report clearly and discuss his or her conclusions and the knowledge and arguments on which they are based in dialogue with different audiences, and
- demonstrated the skills required for participation in research and development work or autonomous employment in some other qualified capacity.

Judgement and approach

For a Master of Arts/Science (120 credits) the student shall have:

- demonstrated the ability to make assessments in the main field of study informed by relevant disciplinary, social and ethical issues and also to demonstrate awareness of ethical aspects of research and development work
- demonstrated insight into the possibilities and limitations of research, its role in society and the responsibility of the individual for how it is used, and
- demonstrated the ability to identify the personal need for further knowledge and take responsibility for his or her ongoing learning.

OUTCOMES FOR MASTER BY RESEARCH IN COMPUTER ENGINEERING

After completing the programme the student shall:

- Demonstrate good knowledge of the state of research and development in the selected parts of the field of computer engineering
- Demonstrate familiarity with the service market, infrastructure costs, development trends and current applications.
- Demonstrate good skills in building mathematical models and simulating algorithms and systems.
- Demonstrate basic skills in software implementations of algorithms.
- Demonstrate good skills in analysing the technical performance of computer engineering systems; for example distributed systems, advanced web services or systems for realistic 3D. Performance may refer to security, accessibility, scalability, response time, propensity for mistakes, reusability and language efficiency.

Content

Computer Engineering BA:

Elective courses, or other technical/mathematical subject, 30 credits

Computer Engineering MA

Scientific Writing and Presentation Techniques, 7.5 credits

Problem formulation and Thesis Planning, 7.5 credits

Development of Theory and Experiment, 15 credits

Scientific Project I, 15 credits

Scientific Project II, 15 credits

Final Project, 30 credits

Entry requirements

English course 6/English course B from Swedish Upper Secondary School (Gymnasium) or the equivalent.

Degree of Bachelor (at least 180 credits/180 ECTS), Degree of Bachelor of Science in Computer or Electrical Engineering (at least 180 credits/180 ECTS), or equivalent, with at least 30 credits/30 ECTS in Mathematics/Applied Mathematics, including courses in probability theory and statistics and discrete mathematics, and 60 credits/60 ECTS in Computer Engineering including 15 credits/15 ECTS in an object oriented programming language.

Eligibility for the research project is assessed on the basis of the applicant's bachelor's degree project/thesis, a letter of motivation, and, where appropriate, through other documented experience relevant to the subject.

Description of programme

The degree programme runs full-time for two years and is carried out for the most part in the form of research work in a research group.

Selection rules and procedures

Alternative selection, see heading "Other information".

Programme with restricted admissions

Special prerequisites for courses are given in the respective course specifications.

Teaching and examination

Teaching is full-time in the form of research work in a research group.

The language of instruction is English.

The teaching and examination procedures are stated in the syllabus of each course.

Title of qualification

Degree of Master of Arts/Science (120 credits)

Masterexamen med huvudområdet datateknik, translated into Master of Science (120 credits) with a major in Computer Engineering

or

Teknologic masterexamen med huvudområdet datateknik, som översätts till Master of Science (120 credits) with a major in Computer Engineering depending on the choice of courses

Other information

During the programme course names, contents, credit units and schedules may change.

CRITERIA FOR ALTERNATIVE SELECTION

- The applicant's qualifications in relation to the chosen subject
- Letter of motivation
- Scientific quality of Bachelor's thesis, or other documented scientific work relevant to the planned field of research
- English writing skills, ability to analyse in addition to the ability to work independently as well as a part of a group